

■ CONTEXT

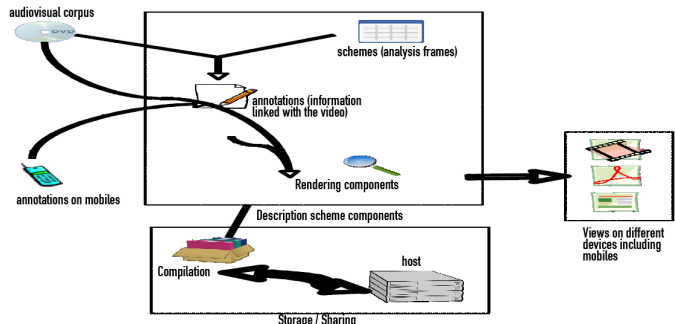
This prospective research project tackles two key actions of the call: structured media management and mobility with the creation of amateurs' communities as an objective. The amateur develops new practices, from the most lettered to the easiest: professional critical activity, pedagogy, cinema practices and leisure practices.

■ APPLICATIONS

Its goal is to design and experiment with a system for film annotation, production of film metadata and editorial materials, by using innovative tools for audio comments recordings, photo and video catch-up and typed texts, on various media including mobile devices. Annotations should remain independent from the commented film in order to be freely shared over networks, so that any user can get them and synchronize them with the film in its integrity on any format (DVD, video file, streamed video). Annotations will be produced following independent ontologies and description schemes and will be shared using latest XML Web 2.0 technologies.

Project objectives targets:

- Semantic schemes modelling relevant to cinema but generic in this field,
- Description, annotation and rendering tools,
- Multimodal annotation interfaces,
- Collaborative annotation in a community-based editorial context.



■ PROJECT IMPACTS

Editorial production and film critics: annotation tools and multi-support publishing.

Education: tools for annotation, courses and tutorials.

Libraries and film archives: LAN based and Internet based system for AV annotation and sharing.

Mobility: Multimedia Audio guides, PDA & mobiles adapted for recording and synchronization, Portable DVD & Laptop extended for navigation and annotation.

